CS456: Machine Learning Independent Component Analysis

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- To understand general idea of independent component analysis
- To understand Blind Source Separation (BSS) problem
- To understand general idea to unmix signal in BSS

- Motivation
- Blind source separation problem
- Mixing and unmixing signal
- Maximsing Kurtosis

Motivation: Blind Source Separation (BSS) problem

There are two speakers, and two microphone in the room. Each microphone picks up sound of two speakers. Want to unmix the mixture signal into original voices.



- Let $\mathbf{s}_i = (s_i^1, s_i^2, \dots, s_i^m)$ denotes source signal
 - m is the length of signal
 - s_i^t can be amplitude of s_i at time step t
- Let $\mathbf{x}_i = (x_i^1, x_i^2, \dots, x_i^m)$ denotes mixture of signals
- Time is not important here, we see signal as a vector of amplitudes rather than a time-series data

- Suppose there are two source signals s₁ and s₂, and there are two mixtures x₁, x₂.
- $\mathbf{x}_1, \mathbf{x}_2$ is a linear combination of source signals say

$$\mathbf{x}_1 = a\mathbf{s}_1 + b\mathbf{s}_2$$
$$\mathbf{x}_2 = c\mathbf{s}_1 + d\mathbf{s}_2$$

• We can write the mixing procedure in matrix form

$$X = \begin{bmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \end{bmatrix} = \begin{bmatrix} a\mathbf{s}_1 + b\mathbf{s}_2 \\ c\mathbf{s}_1 + d\mathbf{s}_2 \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} \mathbf{s}_1 \\ \mathbf{s}_2 \end{bmatrix} = AS$$
(1)

Sources mixing process



Unmixing signals

- Given mixture of signals $\mathbf{x}_i = (x_i^1, x_i^2, \dots, x_i^m), i = 1 : N$
- Want to extract source signals from these mixtures
- This can be done by searching for unmixing coefficients $\alpha,\beta,\gamma,\delta$

$$\begin{aligned} \alpha \mathbf{x}_1 + \beta \mathbf{x}_2 &= \mathbf{y}_1 \approx \mathbf{s}_1 \\ \gamma \mathbf{x}_1 + \delta \mathbf{x}_2 &= \mathbf{y}_2 \approx \mathbf{s}_1 \end{aligned}$$

In matrix form

$$Y = \begin{bmatrix} \mathbf{y}_1 \\ \mathbf{y}_2 \end{bmatrix} = \begin{bmatrix} \alpha \mathbf{x}_1 + \beta \mathbf{x}_2 \\ \gamma \mathbf{x}_1 + \delta \mathbf{x}_2 \end{bmatrix} = \begin{bmatrix} \alpha & \beta \\ \gamma & \delta \end{bmatrix} \begin{bmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \end{bmatrix} = \begin{bmatrix} \mathbf{w}_1 \\ \mathbf{w}_2 \end{bmatrix} \begin{bmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \end{bmatrix} = WX$$
(2)



• Independent Component Analysis (ICA) can be used to solve BSS

Y = WX

- We only know X, can we find W?
- Even if we can find W, how do we know Y are the original signals ?

In order to unmix the signal ICA makes some assumptions

- Source signals must be independent
- Source signal must not have Gaussian distribution \star
- Source signal must be less complex than the mixture of signal

Non-Gaussianity assumption



Figure: Gutierrez-Osuna

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CS456: Machine Learning

March 12, 2020 12 / 23

Sources are not Gaussian

Histogram of source signal



Mixture can be Gaussian

Histogram of mixture of signals



- Let us consider one independent component
- Since $\mathbf{y}_i = \mathbf{w}_i X$ is like projecting data using projection vector \mathbf{w}_i
- And we know that after projection **y**_i is vector with non Gaussian distribution
- The quality of the projection can then be measured by how non-Gaussian **y**_i is¹

¹In PCA, the quality after projection is measured by variance

- Kurtosis: measures flatness of distribution compared to Gaussian (Kurtosis for Gaussian = 3)
- Kurtosis for a random variable x is $K(x) = E[x^4] 3[E[x^2]]^2$
- Some people define *excess* Kurtosis K(x) − 3, so the excess Kurtosis for Gaussian = 0

Kurtosis



So absolute value of (excess) Kurtosis can be used as measure of good projection direction for ICA

- ICA objective $\mathbf{y}_i = \mathbf{w}_i X$
- If we standardise X to have unit variance, call the new data Z
- And normalise weight vector $\mathbf{w}_i \in W$ to unit length
- Kurtosis of **y**_i is

$$K(\mathbf{y}_i) = E[(\mathbf{w}_i Z)^4] - 3 \tag{3}$$

• To maximise we find the gradient of the Kurtosis

$$\frac{\partial K(\mathbf{w}_i Z)}{\partial \mathbf{w}_i} = c E[Z(\mathbf{w}_i Z)^3]$$
(4)

• We can update **w**_i using gradient descent

$$\mathbf{w}_{i}^{new} = \mathbf{w}_{i}^{old} + \eta \frac{\partial K(\mathbf{w}_{i}Z)}{\partial \mathbf{w}_{i}}$$
(5)

• And normalise \mathbf{w}_i to have unit length

$$\mathbf{w}_i = \frac{\mathbf{w}_i}{||\mathbf{w}_i||} \tag{6}$$

Ensuring each \mathbf{w}_i is uncorrelated

- We can estimate several projection vectors
- We need to prevent them from converging to the same solution
- This can be done based on Gram-Schmidt process
 - Estimate each independent component one by one, say we get
 w₁, w₂,..., w_p
 - Using one-unit ICA to estimate \mathbf{w}_{p+1} using gradient descent
 - ▶ after each iteration uncorrelate w_{p+1} from w_j, j = 1 : p, and normalise w_{p+1}

$$\begin{split} \mathbf{w}_{p+1} &= \mathbf{w}_{p+1} - \sum_{i=1}^{p} (\mathbf{w}_{p+1}^{T} \mathbf{w}_{j}) \mathbf{w}_{j} \\ \mathbf{w}_{p+1} &= \frac{\mathbf{w}_{p+1}}{||\mathbf{w}_{p+1}||} \end{split}$$

- The order of independent components are not guaranteed
- The sign of independent components can be flipped
- It cannot estimate Gaussian component signal

ICA vs PCA



Figure:

http://labs.seas.wustl.edu/bme/raman/Lectures/Lecture14_ICA.pdf

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